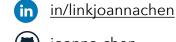
Joanna Chen

msjoannac@gmail.com · (650) - 495 - 4077



joanna-chen

EXPERIENCE

Figma | Software Engineering Intern – San Francisco, CA

Winter 2020

- Worked on Editor Experience team to deliver and maintain high-value user features on Figma
- Lead engineer on Selection Colors v2 project

LinkedIn | Software Engineering Intern – Sunnyvale, CA

Winter 2019

- Built new network growth feature for the Flagship LinkedIn Android app
- Contributed to design docs, planning, code implementation, code review, and design feedback

Lyft | Software Engineering Intern – San Francisco, CA

Spring 2018

- Created customer support tools to efficiently and effectively take care of accident claims
- Shipped iOS features (Passenger & Driver app) to improve safety of users

Hack the North | Android Developer - Waterloo, ON

Feb 2017 - Dec 2017

• Organizing international hackathon, with emphasis on developing the event Android app

Square | Software Engineering Intern – San Francisco, CA

Fall 2017

- Individually designed and built the Square Cash app on WatchOS from scratch
- Designed (API, data model, UX) Square Cash iOS app features to be implemented

Wish | Software Engineering Intern – San Francisco, CA

Winter 2017

- Worked as full stack product engineer (iOS, Android, JS, Python, Docker, HTML/CSS)
- Launched redesigned notifications page (+2.1% GMV), redesigned purchase review (+1.97% GMV)

Google | Engineering Practicum Intern – Boulder, CO

Spring 2016

- Created internal developer tool that reduced time to create Now cards from months to weeks
- Extensively worked with Java, protocol buffers, Android Studio, Android UI and the Android SDK

SKILLS

Languages and Skills

Tools

Python · Java · Swift · C++ · Typescript ·

Android · iOS · Vim · Linux/UNIX · Protocol Buffers ·

HTML/CSS

Git · REST · Docker · Firebase · FPGA

PROJECTS

Colours | Swift, iOS (Xcode)

Sep 2015

Independent indie iOS game in App Store with over 300 users

Neo-Trader | Luis.ai, HTML/CSS, Microsoft Azure

Sep 2016

- Web stock trading chatbot developed in a team of four at Hack the North III
- Trained the Luis natural language processing, and connected the machine learning to web frontend

LeapStack | Unity, C#, Leap Motion, Blender

Feb 2016

- A VR application developed in a team of three at DeltaHacks II
- Implemented object movement in C#, created the UI and designed custom 3D objects in Blender

Design Portfolio | HTML/CSS, Figma

Jan 2018

• Created personal website for my design portfolio (including case studies)

EDUCATION

University of Waterloo – Waterloo, ON | Candidate for BASc. Computer Engineering (Expected May 2021)